

## Card Games Trivia: Questions, Answers, and Facts Printable Trivia Pack

Card Games trivia explores a pastime that has entertained players for centuries, from classic trick-taking tables to modern party decks. Expect a mix of easy, funny, and challenging facts that highlight famous games, surprising origins, and the habits that make card play a lasting social tradition.

### HARD CARD GAMES TRIVIA

1. Which 18th-century writer became so tied to card-rule authority that his name is still shorthand for accepted play conventions?

Answer: Edmond Hoyle

2. Which author is best known here for influential books on both card games and gambling?

Answer: John Scarne

3. Name the designer credited with creating the card game Sleuth.?

Answer: Sid Sackson

4. Who designed the card game Eleusis?

Answer: Robert Abbott

5. Cambio traces back to which game designer?

Answer: Alex Randolph

6. Which historian is specifically known for work on Monopoly and other games?

Answer: Philip Orbanes

7. Which writer from the list produced reference works covering both card and board games?

Answer: Paul Lamford

8. Which figure is associated with writing and research on games, including card games?

Answer: Paul Babcock

9. Who wrote about the cultural meanings of playing cards and games?

Answer: Marcel Danesi

10. After which century did the French-suited deck spread widely across Europe?

Answer: 15th century

11. In traditional Spanish-suited decks, what four suit symbols appear?

Answer: cups, coins, swords, clubs

12. A collector hands you a deck with acorns, leaves, hearts, and bells. Which traditional suit system is that?

Answer: German-suited deck

13. Which trick-taking game was one of Europe's most influential in the 17th and 18th

centuries?

Answer: Ombre

14. What is the name of the 19th-century trick-taking game played by exactly two players in the supplied facts?

Answer: ^ cart^'

#### FUNNY CARD GAMES TRIVIA

1. Which game commits to the bit so hard that it includes a card literally called an Exploding Kitten?

Answer: Exploding Kittens includes a card literally named Exploding Kitten.

2. What card game advertises chaos by using the slogan that the rules are meant to change during play?

Answer: Fluxx uses the slogan that the rules are meant to change during play.

3. In which game is the prank built right into the experience because players are not told the rules up front?

Answer: Mao is known for players not being told the rules up front.

4. Cheat is also commonly known by what two-letter, one-syllable accusation?

Answer: Cheat is also commonly known as BS.

5. Bohnanza proves almost anything can become a game theme. What kind of trading is it built around?

Answer: Bohnanza is a bean-trading card game.

6. Mille Bornes sounds fancy, but what does its French title actually mean?

Answer: Mille Bornes means "a thousand milestones" in French.

7. In Slapjack, what card are players waiting to slap like the table owes them money?

Answer: In Slapjack, players slap a jack.

8. When matching cards hit the table in Snap, what word are players supposed to yell?

Answer: Players shout "Snap!" in Snap when matching cards appear.

9. Which game can suddenly turn a calm card table into a utensil shortage because players grab actual spoons?

Answer: Spoons often ends with players grabbing actual spoons from the table.

10. In the game Pig, players may quietly pass cards while trying to assemble what exact hand?

Answer: Players in Pig try to form four of a kind.

11. Which game is all about collecting complete families of related cards, basically turning reunion planning into a pastime?

Answer: Happy Families is built around collecting complete families of related cards.

12. What game lets table rank get weirdly feudal by having players trade cards based on social rank?

Answer: The Great Dalmuti has players trade cards based on social rank at the table.

13. Who designed We Didn't Playtest This at All, a title that practically waves a tiny red flag before you even shuffle?

Answer: We Didn't Playtest This at All was designed by Chris Cieslik.

#### FUN CARD GAMES TRIVIA

1. If Briscola packed its bags and went home, which country would it be traveling to?

Answer: Italy

2. Durak is a well-known card game from which country?

Answer: Russia

3. Skat began its shuffle-happy life in what country?

Answer: Germany

4. If you hear a lot about Truco at the card table, which country is it especially popular in?

Answer: Argentina

5. Contract Bridge didn't appear out of thin air. It developed from what older game?

Answer: Auction Bridge

6. Before tarot cards became famous for fortune-telling, they were originally used for what kind of game play?

Answer: Trick-taking games

7. Who is the maker linked to a historic Marseille tarot deck from the 18th century?

Answer: Nicolas Conver

8. Which French city was an important center of playing-card production?

Answer: Rouen

9. Historic Italian card production became especially associated with which place?

Answer: Bassano del Grappa

10. Which person is associated with early commercial card production in Germany?

Answer: Johann Ferdinand Opel

11. Modern bridge has a family tree. Which game was a major ancestor of it?

Answer: Whist

12. Canasta turned into an international craze in which period?

Answer: The late 1940s

13. A standard Pinochle setup commonly uses a double deck totaling how many cards?

Answer: 48 cards

### CARD GAMES FAMILY TRIVIA

1. In what city was the United States Playing Card Company founded?

Answer: Cincinnati

2. Which famous playing-card design is known as a classic Bicycle look?

Answer: Bicycle Rider Back

3. Exploding Kittens launched through Kickstarter in what year?

Answer: 2015

4. Who designed the card game Love Letter?

Answer: Seiji Kanai

5. Phase 10 is credited to which creator?

Answer: Ed Allen

6. Pit is a fast trading card game based on what kind of markets?

Answer: Commodity markets

7. Uno was first released in which year?

Answer: 1971

8. Which classic card game is often one of the first taught to children?

Answer: Old Maid

9. In Go Fish, players commonly score by collecting what?

Answer: Four cards of the same rank

10. What is the simple action that can decide a turn in War?

Answer: Comparing one face-up card from each player

11. Which older card game inspired the basic play pattern later used in Uno?

Answer: Crazy Eights

12. What is the name of the traditional Japanese card form mentioned here?

Answer: Hanafuda

### EASY CARD GAMES TRIVIA

1. What country are the earliest known playing cards traced to?

Answer: China

2. In Crazy Eights, which card is usually wild?

Answer: The eight

3. In Go Fish, what do players ask each other for?

Answer: Specific ranks

4. In Spades, which suit is always trump?

Answer: Spades

5. In the game War, what decides who wins each battle?

Answer: The higher-ranked revealed card

6. What is the name of the stack players draw new cards from?

Answer: The draw pile

7. Why do players shuffle a deck before a game starts?

Answer: To randomize the order of the cards

8. Gin Rummy is most commonly played with how many players?

Answer: Two players

9. A typical Euchre deck has how many cards?

Answer: 24 cards

10. In classic Uno, you can usually play a card by matching what two things?

Answer: Color or number

11. In Old Maid, which card are players trying not to end up with?

Answer: The unmatched queen

12. Go Fish is commonly played with what kind of deck?

Answer: A standard 52-card deck

13. Spades is usually played by how many players?

Answer: Four players

Source: <https://triviagong.com/themes/card-games>