

Papers, Please Trivia: Questions, Answers, and Facts
Printable Trivia Pack

Papers, Please trivia highlights the bleak humor, moral tension, and meticulous document-checking that made Lucas Pope's indie puzzle simulation stand out. Developed and published through 3909 LLC, the game debuted for Windows and OS X on August 8, 2013, followed by Linux in February 2014 and iOS in December 2014.

HARD PAPERS, PLEASE TRIVIA

1. At the 2014 Independent Games Festival, which top overall honor did Papers, Please take home?

Answer: The Seumas McNally Grand Prize.

2. Besides its top festival victory, which specific design-focused award did Papers, Please also win at the 2014 Independent Games Festival?

Answer: Excellence in Design.

3. Which BAFTA category did Papers, Please win at the 2014 BAFTA Games Awards?

Answer: Strategy and Simulation.

4. At the 2014 BAFTA Games Awards, Lucas Pope personally won which award for Papers, Please?

Answer: Game Design.

5. Before its BAFTA success, Papers, Please earned which prize at the 2013 IndieCade festival?

Answer: The Grand Jury Prize.

6. Grestin isn't just one blob on the map—what is the name of the half opposite East Grestin?

Answer: West Grestin.

7. The checkpoint operates on the border between which two nations?

Answer: Arstotzka and Kolechia.

8. What is the name of the underground organization that becomes entangled with the inspector's work?

Answer: EZIC.

9. Which recurring checkpoint guard becomes a notable familiar face over the course of the game?

Answer: Sergiu Arvi.

10. Which recurring entrant is tied to Sergiu Arvi's storyline?

Answer: Elisa.

11. Name the EZIC contact who directly interacts with the inspector.?

Answer: Vonel.

12. Coded messages to the inspector are associated with which named figure?

Answer: M. Vonel.

13. For completionists chasing every branch, how many possible endings does Papers, Please have?

Answer: 20 possible endings.

14. One escape-oriented outcome sees the inspector flee to which country?

Answer: Obristan.

FUNNY PAPERS, PLEASE TRIVIA

1. Which recurring character keeps wandering back into your booth like he forgot he was already denied three times?

Answer: Jorji Costava

2. When Jorji confidently invents a homeland on the spot, what fake country does he claim to be from?

Answer: Cobrastan

3. What inspection tool lets you point at two clashing details and basically say, 'Care to explain this mess?'

Answer: A discrepancy

4. If a traveler's papers can't agree on what their own name is, what classic rejection reason have they earned?

Answer: A mismatched name

5. What number-related paperwork blunder can sink an entrant even if they swear everything is 'totally normal'?

Answer: An incorrect passport number

6. Which passport detail can betray a forged document when the city listed isn't actually valid?

Answer: The issuing city

7. What tiny official mark can doom paperwork when it's mysteriously absent, as if the bureaucracy itself forgot its homework?

Answer: A missing seal

8. What painfully ordinary problem gets some entrants rejected with all the drama of spoiled milk?

Answer: Expired documents

9. Which bright red booth control lets the inspector escalate from 'please wait' to 'guards, this one'?

Answer: The detention switch

10. Who's the guard you call in when the line produces someone detention-shaped?

Answer: Calensk

11. During security incidents, which nearby booth feature becomes more than just decorative workplace architecture?

Answer: The guard station

12. Which basic body detail can you cross-check when someone's paperwork says one thing and their actual existence says another?

Answer: Height

13. During a body scan, what measurement can be checked besides a traveler's patience level?

Answer: Weight

FUN PAPERS, PLEASE TRIVIA

1. How many issuing nations show up across the game's documents?

Answer: Seven issuing nations are represented.

2. Which foreign nation sounds like it might also be a moody geography lecture: Antegria or Kolechia?

Answer: Antegria is one of the foreign nations in Papers, Please.

3. A traveler from which nation could legally step up to your booth: Impor or Springfield?

Answer: Impor is one of the countries whose citizens may approach the checkpoint.

4. Which featured nation in Papers, Please sounds like it should come with a dramatic border theme song?

Answer: Obristan is one of the nations featured in the game.

5. What fictional country in Papers, Please has a name that sounds oddly upbeat for a border queue?

Answer: Republia is one of the fictional countries in Papers, Please.

6. Which country name in Papers, Please is literally a federation with a very official-sounding title?

Answer: The United Federation is another country represented in the game.

7. At the end of a checkpoint decision, what two words can the inspector stamp onto documents?

Answer: APPROVED or DENIED.

8. Where does the inspector check the day's ever-changing rulebook without leaving the desk?

Answer: On the bulletin.

9. If two details don't quite agree and you want to compare them directly, what tool do you use?

Answer: Inspection mode.

10. What feature acts like a paperwork snitch by highlighting mismatched information?

Answer: The discrepancy detector.

11. Which sheet can suddenly make the desk feel a lot more like a police bulletin board?

Answer: The wanted criminals sheet.

12. Which booth upgrade lets you stop guessing and start checking fingertips?

Answer: Fingerprinting.

13. Later on, which upgrade helps detect contraband with a more invasive look?

Answer: The search scanner.

PAPERS, PLEASE FAMILY TRIVIA

1. What is the in-game date shown on the very first workday in Papers, Please?

Answer: November 23, 1982

2. Which checkpoint is opened after the war, causing the border post to reopen?

Answer: Grestin checkpoint

3. The inspector's booth works under which government office?

Answer: Ministry of Admission

4. Which family member is listed as one of the inspector's dependents at home?

Answer: His wife

5. Besides his wife, which child is also part of the inspector's household?

Answer: His son

6. Which in-law does the inspector support at home?

Answer: His mother-in-law

7. Which older relative lives with the inspector's family too?

Answer: His uncle

8. In most workdays, the inspector's pay depends mainly on what?

Answer: The number of people processed

9. If the inspector makes checkpoint mistakes, what official penalty can be issued?

Answer: Citations

10. What reference item helps the inspector check the current border rules?

Answer: A rule book

11. Which booth device is used to check fingerprints and other records?

Answer: The document scanner

12. What does the inspector use to call the next entrant forward?

Answer: An intercom loudspeaker

EASY PAPERS, PLEASE TRIVIA

1. Who created Papers, Please?

Answer: Lucas Pope

2. On what date was Papers, Please first released?

Answer: August 8, 2013

3. Papers, Please first launched on which platform in 2013?

Answer: Microsoft Windows

4. Which Apple desktop operating system got Papers, Please on its original launch day?

Answer: OS X

5. When did the Linux version of Papers, Please release?

Answer: February 12, 2014

6. When did Papers, Please arrive on iOS?

Answer: December 12, 2014

7. What kind of game is Papers, Please?

Answer: A puzzle simulation video game

8. What is the name of the fictional country where Papers, Please takes place?

Answer: Arstotzka

9. What job does the player perform in Papers, Please?

Answer: Immigration inspector

10. Most of Papers, Please takes place at what kind of location?

Answer: A border checkpoint

11. In which city is the checkpoint located?

Answer: East Grestin

12. Was Papers, Please developed and published by a big studio or independently?

Answer: Independently

13. Through what company did Lucas Pope publish Papers, Please?

Answer: 3909 LLC

Source: <https://triviagong.com/trivia/papers-please-trivia>