

Slay the Spire Trivia: Questions, Answers, and Facts Printable Trivia Pack

Slay the Spire trivia highlights the 2019 roguelike deck-building game developed by the American indie studio Mega Crit and first released on PC before expanding to consoles and mobile. Its inventive blend of card strategy, branching runs, and distinct playable characters has helped make it one of the genre's defining indie hits, offering plenty of room for both lighthearted facts and deeper knowledge checks.

HARD SLAY THE SPIRE TRIVIA

1. What must be collected during a run to unlock access to Act 4?

Answer: Three colored keys must be collected during the run.

2. Which key is gained by using the Recall option at a campfire instead of resting or smithing?

Answer: The red key.

3. If you leave a treasure chest without taking its relic, which key do you receive?

Answer: The blue key.

4. A burning elite guards which specific key needed for the endgame route?

Answer: The green key.

5. Who is the true final boss waiting at the end of Act 4?

Answer: The Corrupt Heart.

6. Before reaching the Heart, which pair makes up the elite encounter in Act 4?

Answer: Spire Shield and Spire Spear.

7. What is the highest ascension level reached by Ascension Mode's escalating modifiers?

Answer: Ascension 20.

8. At Ascension 10, what curse is added to your starting run state?

Answer: Ascender's Bane.

9. Which ascension modifier specifically makes act bosses stronger at higher levels?

Answer: Bosses are tougher.

10. What run type applies special modifiers that alter the normal ruleset from the standard game?

Answer: Daily Climb.

11. Which mode lets players replay the same map generation by entering a specific seed?

Answer: Seeded runs.

12. How do you unlock Beta Art for a character's cards?

Answer: Beat the Heart with that character.

13. Which Ironclad-only card permanently raises max HP when it gets the killing blow?

Answer: Feed.

14. Which Silent card creates copies of a selected card for your next turn?

Answer: Nightmare.

FUNNY SLAY THE SPIRE TRIVIA

1. At the very start of a run, which giant whale-like being basically greets you before your suffering begins?

Answer: Neow

2. Which event sounds like lunch indecision by offering Banana, Donut, or Box?

Answer: Big Fish

3. What is the name of the event character so straightforward it's basically just their job title?

Answer: Cleric

4. If you wander into the event where swapping faces seems like a terrible but available life choice, what is that event called?

Answer: Face Trader

5. One possible result from Face Trader gives you a cult-themed relic. What relic is it?

Answer: Cultist Headpiece

6. Which relic gives you that stylish 'I made several bad decisions with gremlins' look?

Answer: Gremlin Visage

7. Who offers a relic trade that can leave you holding the relic called N'loth's Gift?

Answer: N'loth

8. What is the actual name of the skull event that definitely is not called The Joust?

Answer: Knowing Skull

9. Those mushroomy nuisances in Act 1 are called what, despite sounding like they should be in a very strange petting zoo?

Answer: Fungi Beast

10. Which weak Act 1 enemy has the kind of name that would make anyone want to check their sleeves immediately?

Answer: Louse

11. What early enemy sounds less like a monster and more like a medical emergency with teeth?

Answer: Jaw Worm

12. Which tiny enemy gets stronger when you hit it, as if anger management was never really on the table?

Answer: Mad Gremlin

13. Which enemy is famous for randomizing card costs with Confusion, turning careful planning into interpretive dance?

Answer: Snecko

FUN SLAY THE SPIRE TRIVIA

1. When your climb begins, what is the name of Slay the Spire's very first act?

Answer: Exordium

2. After Exordium, which act do players enter next?

Answer: The City

3. What is the name of the third act, where the climb gets especially strange?

Answer: The Beyond

4. Which Act 1 boss looks like a flaming six-sided menace?

Answer: Hexaghost

5. True or false: The Guardian can show up as an Act 1 boss.?

Answer: True

6. Which gooey giant is one of the possible bosses waiting at the end of Act 1?

Answer: Slime Boss

7. If Act 2 decides to settle things in the arena, which boss might step up to fight you?

Answer: Champ

8. Which Act 2 boss sounds less like a monster and more like someone who'd alphabetize cursed artifacts for fun?

Answer: The Collector

9. What is the name of the mechanical Act 2 boss that can appear before the climb continues upward?

Answer: Bronze Automaton

10. Which Act 3 boss fight brings a two-for-one special by making you battle a pair together?

Answer: Donu and Deca

11. If the final stretch starts feeling suspiciously clock-themed, which Act 3 boss might you be facing?

Answer: Time Eater

12. Which possible Act 3 boss sounds like it already had one dramatic comeback planned?

Answer: Awakened One

13. Which character fights by channeling elemental what during combat?

Answer: orbs

SLAY THE SPIRE FAMILY TRIVIA

1. Who published the home console and mobile versions of Slay the Spire?

Answer: Humble Bundle

2. On which system did Slay the Spire launch in 2019: Nintendo Switch, Game Boy Advance, or Nintendo 64?

Answer: Nintendo Switch

3. True or false: The PlayStation 4 version of Slay the Spire launched in 2019.?

Answer: True

4. Which console version launched in 2019 alongside other major console releases: Xbox One or Dreamcast?

Answer: Xbox One

5. Which mobile platform got Slay the Spire in 2020?

Answer: iOS

6. Which mobile version arrived a year later, in 2021?

Answer: Android

7. At the start of a standard fight, how much energy do players usually begin with?

Answer: 3 energy

8. How many cards are normally in your hand at the start of a standard turn?

Answer: A five-card hand

9. Which relic does the Ironclad bring at the start of each run?

Answer: Burning Blood

10. The Silent starts with which relic?

Answer: Ring of the Snake

11. If you choose the Defect, what starting relic do you get?

Answer: Cracked Core

12. Which relic belongs to the Watcher at the beginning of a run?

Answer: PureWater

EASY SLAY THE SPIRE TRIVIA

1. Who developed Slay the Spire?

Answer: Mega Crit developed Slay the Spire.

2. In what year did Slay the Spire get its full release?

Answer: Slay the Spire had its full release in 2019.

3. What two styles does Slay the Spire combine?

Answer: It combines roguelike progression with deck-building combat.

4. What is the tower you climb in the game called?

Answer: The tower is called the Spire.

5. Which starting playable character wears the name Ironclad?

Answer: The Ironclad is one of the starting playable characters.

6. Which starting playable character is called the Silent?

Answer: The Silent is one of the starting playable characters.

7. Which of these is a playable character in Slay the Spire: Defect, Blacksmith, or Alchemist?

Answer: Defect is a playable character in Slay the Spire.

8. Which playable character was added later to Slay the Spire?

Answer: The Watcher was added as a playable character.

9. Are battles in Slay the Spire turn-based or real-time?

Answer: Battles in Slay the Spire are turn-based.

10. What resource do cards generally use up when you play them in combat?

Answer: Cards generally cost energy to play in combat.

11. After you defeat enemies, what kind of reward can you get to improve your deck?

Answer: Defeated enemies can reward the player with new cards.

12. What gives passive bonuses during a run: relics or potions?

Answer: Relics grant passive bonuses during a run.

13. Which items are consumable and can be used in combat?

Answer: Potions are consumable items that can be used in combat.

Source: <https://triviagong.com/trivia/slay-the-spire-trivia>